

COURSE SYLLABUS
Southeast Missouri State University

Department of: Health, Human Performance, and Recreation

Course No. RC 140

Course Title: Introduction to Recreation Services

Revision: Fall 2002

Department Approved: September 12, 2002

College Council Approved: November 7, 2002

I. Course Description and Credit Hours of Course:

Historical and philosophical foundations of recreation and leisure profession, influences of recreation and park movements, technological, economic, and community impact on leisure delivery systems. (3)

II. Prerequisites:

None

III. Course Objectives: Upon completion of the course the student will be able to:

- A. Describe of the history and foundation of the leisure services profession.
- B. Describe the recreation and park movements, how they were instigated, and their impact on individual lifestyles and the leisure profession.
- C. Identify current societal trends and issues and how they impact the delivery of leisure services.
- D. Define the basic concepts pertinent to the leisure field.
- E. Describe professional organizations as they relate to leisure services.
- F. Explain philosophical foundations of the profession and describe a professional philosophy based on those foundations.
- G. Identify the types, purpose, and functions of the various leisure delivery systems.
- H. Describe the roles and interrelationships of the diverse leisure delivery systems.

IV. Expectations of the Student:

- A. Each student will complete all examinations and assignments.
- B. Each student will participate actively in class discussions.
- C. Each student will demonstrate a concern for professional growth through participation in volunteer experiences with designated agencies.

V. Course Content:	Hours
A. Introduction to Leisure & Recreation Services	6
1. Concepts & Definitions	
2. Leisure Throughout the Life Cycle	
3. Individual/Societal Benefits of Involvement	
4. History & Evolution of the Leisure Service Profession	
B. Professional Philosophy	3
1. Theories & Foundations	
2. Articulation of Professional Philosophy	
C. Professional Preparation	3
1. Education & Training	
2. Professional Roles & Responsibilities	
D. Leisure Services System and Learning	20
1. Public	
a. Local/Municipal/City/County	
b. State	
c. Federal	
2. Private Non-profit/Voluntary	
3. Private Membership Organizations	
4. Commercial Recreation	
5. Armed Services	
6. Employee Recreation	
7. Campus Recreation	
8. Therapeutic Recreation	
E. Functions & Partnerships of Leisure Service System	8
1. Programming	
2. Facility Planning & Management	
3. Additional Functions and Responsibilities	
4. Growth of Partnerships	
F. Current Issues & Trends Influencing Leisure Services	5
1. Implications for Professionals	
2. Future Demands	
	Total hours: 45

VI. Textbook:

Kraus, R., Barber, E., & Shapiro, I. (2001). *Introduction to Leisure Services: Career Perspectives*. Champaign, IL: Sagamore Publishing.

VII. Basis for Student Evaluation:

A.	Class Discussion/Experiential Learning Activities	15%
B.	Internet/Web Search Assignments	15%
C.	Volunteer Experience, Service Learning	10%
D.	Papers	20%
E.	Examinations	
	1. Midterm	15%
	2. Final	25%