

## Bachelor of Fine Arts (BFA)

# Art (BFA)

The Department of Art offers the professional art degree, Bachelor of Fine Arts, with the following areas of studio specialization: ceramics, digital arts, graphic design/illustration, painting, printmaking, and sculpture. BFA students must pass the Foundation Review, complete the common core classes, select one of the studio arts emphases, and participate in the BFA exhibition.

### Majors in Art (BFA) will...

- Receive instruction from faculty who stay current and have the highest degree available in their field.
- Produce works of art in studios equipped with modern technology.
- Have access to River Campus exhibition venues, including the River Campus Art Gallery, and the Crisp Museum where the juried Student Art Exhibition is held.
- Have opportunities to work and travel with faculty to conferences, study abroad, and exhibit their artwork. They also participate in First Friday events and can join the Art Guild.

### Career Planning:

Graduates work in the art and design industries, in personal studios, and attend graduate school. The combination of creative problem-solving skills and a liberal arts education prepares students to work in a variety of disciplines.

Demonstrated Career Proficiency is a Requirement of all Southeast Students		
CL001/CL002	First Semester	Complete the FOCUS2 assessment and develop a Career Action Plan.
CL003	Junior Year	Students gain information about career planning and job searching resources.
CL004	Senior Year	Students demonstrate advanced proficiency by identifying a position in their field, developing a cover letter, and tailoring a resume for the position. Materials are critiqued to ensure preparedness for a successful job search.
<b>Career Services</b> , located in Academic Hall 057, provides professional career advising to guide students in their career development.		

### Internship Opportunities of Recent Graduates

- Bold Marketing, Cape Girardeau
- Bruton Stroube, St. Louis
- Red Letter, Cape Girardeau
- Rust Media/Concord Printing, Cape Girardeau
- Horizon Screenprinting, Cape Girardeau
- Abby, Ink, Jackson
- LaCroix Methodist Church
- Douglas C. Greene Center for Innovation & Entrepreneurship, Cape Girardeau
- Weintraub Advertising, St. Louis
- Wright Group USA, Perryville
- National Geospatial-Intelligence Agency-Springfield
- Lee Ferrell Design, Fairfax, VA
- Rosemary Berzell & Harry L. Crisp Museum, Cape Girardeau
- Brighton US
- BJC Healthcare
- Southeast Missourian
- Triune Communications

### Graduate Schools of Recent Graduates

- Art Institute of Chicago
- Cranbrook Academy of Art
- Ohio University
- Philadelphia University
- Louisiana State University
- University of Kansas
- Washington University
- Savannah College of Art and Design
- Fort Hays State University
- St. Louis University
- Southern Illinois University, Edwardsville
- Southern Illinois University, Carbondale

### Requirements

The BFA majors will: complete 81 hours of art credit, pass the Foundation Review with a minimum 2.5, maintain a 3.0 average in the art major, and must achieve the grade of 'C' or better in all BFA-Art Major courses.

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This is a guide based on the 2014-2015 Undergraduate Bulletin and is subject to change. The time it takes to earn a degree will vary based on several factors such as the area of specialization chosen by the art student, dual enrollment, remediation, and summer enrollment. Students will meet with an academic advisor each semester and use DegreeWorks to monitor their individual progress.

### CURRICULUM CHECKLIST

#### Art – 81 Hour Major – No Minor Required

A 3.0 grade point average in the major must be maintained.  
Grade of 'C' or better required in all BFA-Art major courses.

##### Foundation Courses:

- \_\_\_ AR001 Foundation Review (0) \*
- \_\_\_ AR100 Drawing I (3)
- \_\_\_ AR104 Design Foundations (3)
- \_\_\_ AR106 Three-D Foundations (3)
- \_\_\_ AR201 Color Comp (3)
- \_\_\_ AR202 Drawing II (3)

##### Core Requirements:

- \_\_\_ AR323 Art & New Technology (3)
- \_\_\_ AR325 Painting I (3)
- \_\_\_ AR330 Fibers 1 (3)
- \_\_\_ AR332 Sculpture I (3)
- \_\_\_ AR342 Ceramics I (3)
- \_\_\_ AR490 BFA Studio Capstone (3) In area of specialization

##### Choose one:

- \_\_\_ AR302 Printmaking (3)
- \_\_\_ AR303 Screenprinting (3)
- \_\_\_ AR501 Intaglio (3)
- \_\_\_ AR502 Lithography (3)

##### Choose one:

- \_\_\_ AR314 Drawing III (3)
- \_\_\_ AR319 Introduction to Graphic Design (3)

##### Art History Requirements

- \_\_\_ AH110 Art History Survey I (3)
- \_\_\_ AH210 Art History Survey II (3)
- \_\_\_ Choose 6 additional hours of Art History courses (300-500 level)

##### Choose 30 hours of Art Specialty Courses and Electives:

- \_\_\_ Specialization In One Studio Area – 12-21 hours – Ceramics, Digital Arts, Graphic Design, Painting, Printmaking and Sculpture
- \_\_\_ Art Electives – 9-18 departmentally approved electives

\* Taken after completing all foundation courses, minimum-passing score of 2.5 is required for Foundation Review (two attempts only), also applies to transfer students.

##### University Studies Requirements (not already listed above):

UI100 First Year Seminar, EN100 English Composition, Artistic Expression, Written Expression, Oral Expression, Literary Expression, Behavioral Systems, Living Systems, Logical Systems, Physical Systems, Development of a Major Civilization, Economics System, Political Systems, Social Systems, two IU/UI3XXs\*\* and one UI4xx\*\*

\*\*UI337 and UI 461 May be taken as part of the Art History requirement.

### SAMPLE FOUR-YEAR PLAN

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Ceramics Art Specialization was used as an example  
Requirements for the 2014-2015 Undergraduate Bulletin

	Fall Semester		Spring Semester	
	Course #	Hrs	Course #	Hrs
<b>FIRST YEAR</b>	UI100	3	AH210	3
	EN100	3	AR106	3
	AH110	3	AR 201	3
	AR100	3	AR 202	3
	AR104	3	Written Expression	3
<b>Total</b>	<b>15</b>	<b>Total</b>	<b>15</b>	
<b>SECOND YEAR</b>	AR001	0	AR314/319	3
	AR302/303/501/502	3	AR332	3
	AR323	3	AR specialty/elective	3
	AR342	3	Economic Systems	3
	Behavioral Systems	3	Logical Systems	3
	Oral Expression	3		
<b>Total</b>	<b>15</b>	<b>Total</b>	<b>15</b>	
<i>(summer courses are encouraged to avoid 18 hour semesters)</i>				
<b>THIRD YEAR</b>	AR 325	3	AR specialty/elective	3
	AR 330	3	AR specialty/elective	3
	AR specialty/elective	3	AR specialty/elective	3
	AH/ UI3xx/UI4/5xx	3	Physical Systems	3
	Living Systems	3	Social Systems	3
<b>Total</b>	<b>15</b>	<b>Total</b>	<b>15</b>	
<b>FOURTH YEAR</b>	AR specialty/elective	3	AR 490	3
	AR specialty/elective	3	AR specialty/elective	3
	AR specialty/elective	3	AR specialty/elective	3
	AH/UI 3XX/UI4/5XX	3	AH/UI3XX/UI4/5XX	3
	Literary Expression	3	Artistic Expression	3
	Political Systems	3	Develop of a Major Civ	3
<b>Total</b>	<b>18</b>	<b>Total</b>	<b>18</b>	

**Degree requirements for all students:** a minimum of 120 credit hours, completion of University Studies program, career proficiencies (CL001-004), Writing Proficiency Exam (WP003), and completion of the Measure of Academic Proficiency and Progress (MAPP) at the freshman and senior levels.

A minimum 3.0 GPA in the major and overall are required to graduate with a BFA degree and a grade of C or better in all art courses in the major.

Refer to the Undergraduate Bulletin or DegreeWorks for additional graduation requirements (i.e. minimum GPA and coursework) for your program of study.