

THEATRE & DANCE WORKSHIPS

ELIGIBILITY

- Full-time students, Theatre or Dance majors preferred.
- Have and maintain an overall University GPA of 2.5 or higher (BFA majors must also have and maintain a 3.0 Departmental GPA).
- Must have successfully completed or be enrolled in TH231 Stagecraft I (for Scene Shop Assistants) or have successfully completed or be enrolled in TH251 Costume Construction (for Costume Shop Assistants).
- For Scene Shop Assistants, a basic knowledge of theatrical scenic technology is preferred but not necessary.
- For Costume Shop Assistants, a basic knowledge of costume construction, stitching, patterning, and makeup techniques is preferred but not necessary.
- Ability to perform a variety of physical duties for extended periods of time.
- Must be flexible and be able to adapt to the ever changing needs of each production.
- Maintain a positive attitude towards faculty, staff, & peers.
- Maintain a regular work schedule each week:
- Fully participate in scheduled Departmental work calls and strikes.
- Assume a leadership role in reinforcing proper techniques.
- Be prompt, maintain a good attendance record, and participate fully in all assignments.
- Collaborate in a professional manner with faculty, staff, and peers.
- Sustain acceptable progress in your assigned area.

WORKSHOP QUALIFICATIONS:

- Full-time Theatre or Dance majors preferred.
- Have and maintain an overall University GPA of 2.5 or higher (BFA majors must have and maintain a 3.0 departmental GPA).
- Must have successfully completed or be enrolled in TH231 Stagecraft I (for scene shop assistants) or have completed or be enrolled in TH251 Costume Construction (for Costume Shop Assistants).

POSITIONS AVAILABLE

THE NUMBER OF POSITIONS AWARDED IS DEPENDENT UPON THE FUNDS AVAILABLE

Costume Shop assistants

- Full-time position (16 hours per week) @ \$2,000 per semester
- Three-quarter time position (12 hours per week) @ \$1,500 per semester
- Half-time position (8 hours per week) @ \$1,000 per semester

Scene Shop assistants

- Full-time position (16 hours per week) @ \$2,000 per semester
- Three-quarter time position (12 hours per week) @ \$1,500 per semester
- Half-time position (8 hours per week) @ \$1,000 per semester

Electrics Lab Assistants

- Full-time position (256 hours per semester) @ \$2,000
- Three-quarter time position (192 hours per semester) @ \$1,500
- Half-time position (128 hours per semester) @ \$1,000

WORKSHOP JOB DESCRIPTIONS

COSTUME SHOP ASSISTANT JOB SUMMARY:

- Assist the Costume Shop Supervisor in creating a professional, positive, and productive shop environment.
- Provide technical support in the areas of costume construction, costume maintenance, and theatrical makeup & hair.
- Maintenance of the costume shop, equipment, and stock.
- Assist in training of R&P students in safety procedures and proper tool usage.
- Ability to supervise R&P students independently on projects.
- Fabricate costume pieces, organize stock, steaming, ironing, and variety of other tasks dependent upon project needs.
- Assist designers, Costume Shop Supervisor & faculty in day-to-day operations of costume shop, off-site storage, and costume storage.
- Participate fully in scheduled departmental work calls and strikes.
- Collaborate in a professional manner with faculty, staff, and peers.
- Sustain acceptable progress in your assigned area.
- Demonstrate professionalism in your work and attitude.
- Fulfill all assigned responsibilities and meet all deadlines for crew assignments.
- Maintain a regular work schedule each week:
 - Full workshop = 16 hours per week
 - Three-quarter workshop = 12 hours per week
 - Half workshop = 8 hours per week

SCENE SHOP ASSISTANT JOB SUMMARY:

- Assist the Scene Shop Supervisor in creating a professional, positive, and productive shop environment.
- Fabricate scenery and props.
- Provide technical support in the areas of lighting, rigging, scenery, sound, painting, properties, etc.
- Maintenance of scene shop equipment and tools.
- Assist in training of R&P students in safety procedures and proper tool usage.
- Ability to supervise R&P students independently on projects.
- Assist designers, the Technical Director, Scene Shop Supervisor, and faculty in day-to-day operations of scene shop, off-site storage, and lighting storage.
- Fully participate in scheduled departmental work calls and strikes.
- Collaborate in a professional manner with faculty, staff, and peers.
- Sustain acceptable progress in your assigned area.
- Demonstrate professionalism in your work and attitude.
- Fulfill all assigned responsibilities & meet all deadlines for crew assignments.
- Maintain a regular work schedule each week:
 - Full workshop = 16 hours per week
 - Three-quarter workshop = 12 hours per week
 - Half workshop = 8 hours per week

ELECTRICS ASSISTANT JOB SUMMARY:

- Assist the Design & Technology Faculty & Staff in creating a professional, positive, and productive lab environment.
 - Provide technical support in the areas of lighting, sound, projection, video, & rigging.
 - Maintenance of lighting, sound, projection, and video equipment and tools.
 - Assist in training of R&P students in safety procedures and equipment training.
 - Ability to supervise R&P students independently on projects.
 - Assist designers, the Technical Director, and faculty in day-to-day operations of the electrics lab.
 - Fully participate in scheduled departmental work calls and strikes.
 - Collaborate in a professional manner with faculty, staff, and peers.
 - Sustain acceptable progress in your assigned area.
 - Demonstrate professionalism in your work and attitude.
 - Fulfill all assigned responsibilities & meet all deadlines for crew assignments.
 - Electrics Lab maintains an irregular work schedule with regular weekly hours as well as assigned hours in support of shows (i.e. Dimmer Checks, Tech Notes...). Hours are based on weekly averages for a 16-week semester.
 - Full workshop = 256 hours per semester
 - Three-quarter workshop = 192 hours per semester
 - Half workshop = 128 hours per semester
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