

COURSE APPROVAL DOCUMENT
Southeast Missouri State University

Department: Theatre & Dance

Course No. TH260

Title of Course: Drawing for the Theatre II

Date: 11/11/2014

Please check:

New

Revision

I. Catalog Description:

Advanced study of technical and graphic drawing for the theatre, providing more in-depth understanding of computer aided drawing and rendering. (3 credit hours)

II. Co- or Prerequisite(s):

TH 231 Stagecraft; TH 265 Drawing for the theatre I; or consent of instructor.

III. Purposes or Objectives of the Course:

- 1) To provide students with hands-on training in theatrical drafting practices and graphic fundamentals expressed through computer technology.
- 2) To develop skills in the production of technical plates and rendering as they pertain to graphic communication in theatre.
- 3) To provide students the technical training necessary for subsequent theatrical scenic, lighting, and costume designs.

IV. Student Learning Outcomes:

- 1) Students will demonstrate a working knowledge of theatrical 2D and 3D computer drafting conventions and computer rendering conventions.
- 2) Students will express theatrical design elements by transforming mechanical drawing and drafting into digital forms.
- 3) Students will present assigned projects to prove a working knowledge of the elements of computer drawing and drafting for the theatre.

Add additional SLOs as needed

- 4) Students will critique, analyze, and defend their choices of graphic communication in both technical and artistic drawing.

V. Course Content or Outline:

- | | |
|---|----------|
| A. Converting Theatre Drawing & Rendering into Digital Forms (2 weeks) | 6 hours |
| B. 2D Computer Aided Rendering Conventions for Theatre (4 weeks) | 12 hours |
| C. 2D Computer Aided Convention for Designing and Drafting Theatre Scenery and Lighting (6 weeks) | 18 hours |
| D. 3D Drafting and Rendering for the Theatre (3 weeks) | 9 hours |
| E. FINAL EXAM, Thursday May 12 th @ 8:00 AM | 2 hours |

TOTAL 47 hours

Signature: _____



Chair

Date: 12/17/2014

Signature: _____

Dean

Date: _____

Southeast Missouri State University

Department: Department of Theatre & Dance

Course No.: TH 260

Title of Course: Drawing for the Theatre II

Semester: Spring 2016; T,TH 9:30-10:45am

Instructor: Staci Walters

Office: RCS456

Office Hours: M, T, TH 11am-12pm

Phone: 573-651-2726

Email: swalters@semo.edu

I. Catalog Descriptions and Credit Hours of Course:

Advanced study of technical and graphic drawing for theatre, providing more in-depth understanding of CAD and rendering. (3 credit hours)

II. Prerequisite(s): TH 231 (Stagecraft); TH 265 (Drawing for the Theatre 1)

III. Purposes or Objectives of the Course:

- A. To provide students with hands-on training in theatrical drafting practices and graphic fundamentals expressed through computer technology.
- B. To develop skills in the production of technical plates and renderings as they pertain to graphic communication within the Theatre.
- C. To provide students the technical training necessary for subsequent theatrical scenic, lighting, and costume designs.

IV. Student Learning Outcomes:

- A. Students will demonstrate a working knowledge of theatrical 2D and 3D computer drafting conventions and computer rendering conventions.
- B. Students will express theatrical design elements by transforming mechanical drawing and drafting into digital forms.
- C. Students will present assigned projects to prove a working knowledge of the elements of computer drawing and drafting for the theatre.
- D. Students will critique, analyze, and defend their choices of graphic communication in both technical and artistic drawing.

V. Expectations of Students:

- A. Students are expected to read assigned materials.
- B. Students are expected to complete all assignments. Assignments will ONLY be accepted on the due dates provided, unless previous arrangements are made or student provides a written medical doctor's excuse.
- C. Students are expected to participate in class studio sessions in which the students work on actual drawings in a supervised environment.
- D. Students are expected to complete projects in expressing design elements and ideas through computer graphics.
- E. Student work will be completed in accordance with Code of Student Conduct (<http://www6.semo.edu/judaffairs/code.html>).
- F. In a professional environment, work areas are kept clean. In keeping with a professional attitude towards fellow students, always clean your area before leaving.

VI. Course Content or Outline: (3 contact hours per week)

- | | |
|--|-----------------|
| A. Converting Theatre Drawing & Rendering Into Digital Forms | 2 weeks |
| 2D Computer Aided Rendering Conventions for Theatre | 4 weeks |
| 2D Computer Aided Conventions for Designing and Drafting | |
| Theatre Scenery and Lighting | 6 weeks |
| 3D Drafting and Rendering for the Theatre | 3 weeks |
| Final Exam | 8am, Thurs 5/12 |

VII. Textbook(s) and/or Other Required Materials or Equipment:

- A. Woodbridge, Patricia and Tine, Hal. *Designer Drafting and Visualizing for the Entertainment World*; 2nd Edition. Focal Press, 2013.
- B. Allen, Kevin Lee. *Vectorworks for Entertainment Design: Using Vectorworks to Design and Document Scenery, Lighting, and Sound*. Focal Press, 2014. s
- C. Access to Computer (PC-Based) workstations and software for drafting and drawing.
- D. Supplemental materials will be provided by the instructor.
- E. **Presentation Materials:** Some projects may require special presentation materials to best represent artistic content. Presentation may be considered the external appearance of the creative idea as much as appropriate dress creates a favorable impression of the talents you offer during an interview. You may wish to mount or frame your work on illustration board, foam core, etc.; bind presentations; or construct a means through which to observe or frame the artwork. As it is impossible to assume what presentations you will create, I suggest you acquire them as might be appropriate per each project.

VIII. Basis for Student Evaluation:

Satisfactory performance on assigned projects, exercises, examinations, and quizzes.

- A. Scenic Rendering (15%)
Costume Rendering (15%)
Scenic Drafting (15%)
Light Drafting (15%)
3D Project (15%)
Final Project (25%)
- B. Grading Policy:

A	90-100
B	80-89.9999
C	70-79.9999
F	<70
- C. The weight of evaluation criteria may vary at the discretion of the instructor and will be indicated at the beginning of each course.
- D. The instructor reserves the right, acting within the policies and procedures of the university, to make changes in course content or instructional techniques without notice or obligation. No late assignments will be accepted. "Emergencies" require that YOU contact the instructor ASAP. Request for a late submission after the due time will not be granted.

IX. Miscellaneous

1. **Accessibility Statement:**

This course adheres to Southeast Missouri State University's Accessibility Plan found on page one of the *Undergraduate Bulletin 2014-2015*. Online, please go to the following link: http://www.semo.edu/pdf/old/2014_Bulletin.pdf

2. **Statement of Whom to Contact with Concerns:**

Questions, comments or requests regarding this course or program should be taken to your instructor. Unanswered questions or unresolved issues involving this class may be taken to Staci Walters.

3. **Civility and Harassment Statement:**

A major determinant of a successful educational experience is a shared sense of respect among and between the students and their instructor. Some of the texts and issues we will discuss may cause disagreements among members of the class. Multiple viewpoints are an essential component of any college course, and disagreeing with someone is fine. However, rude, disrespectful, aggressive, offensive, harassing, or demeaning behavior—either face-to-face or in an online discussion—toward anyone in the class will not be tolerated; students are expected to abide by the Code of Student Conduct. Should a student feel someone has acted inappropriately toward them in class, please speak with the instructor at once so the situation can be addressed. The instructor for the course reserves

the right to ask a student to leave the classroom or the online discussion for any inappropriate behavior, and if the situation warrants, may call campus security to remove the offending student from class. Also refer to the university's *Notice of Nondiscrimination* found on page one of the *Undergraduate Bulletin 2014-2015*. Online, please go to the following link: http://www.semo.edu/pdf/old/2014_Bulletin.pdf .

4. **Academic Honesty Statement:** This course adheres to the official academic honesty statement as found on page 20 of the *Undergraduate Bulletin 2014-2015*. Online, please go to the following link: http://www.semo.edu/pdf/old/2014_Bulletin.pdf .