

# Get Connected

## Wired<sup>1</sup>

Laptop

Desktop Computer

Streaming Device (Smart TV, Roku)

Game Console

## USB only

Printer<sup>2</sup>

1- Some devices may require an additional adaptor.  
2- Manually turn off printer's wireless capability.  
3- Requires a Wi-Fi card or adaptor.  
4- Some devices can connect wirelessly to the network, however, most require an ethernet cable.

## Wireless

Laptop

Desktop Computer<sup>3</sup>

Mobile (Phone, Tablet)

Game Console<sup>4</sup>

## Step 1 - Connect Your Device



### Wired

1. Connect device to wall-jack using a Cat5(e) or Cat 6 Ethernet cable.



### Wireless

1. Select SoutheastResnet, SoutheastGameNet, or SoutheastSecure from available wireless networks.
2. Click or tap "Connect."
3. Enter your SE Key and Password when prompted.
4. If prompted, accept certificates "Agree" or "Connect."

## Step 2 - Register Your Device



### Computers and Mobile Devices

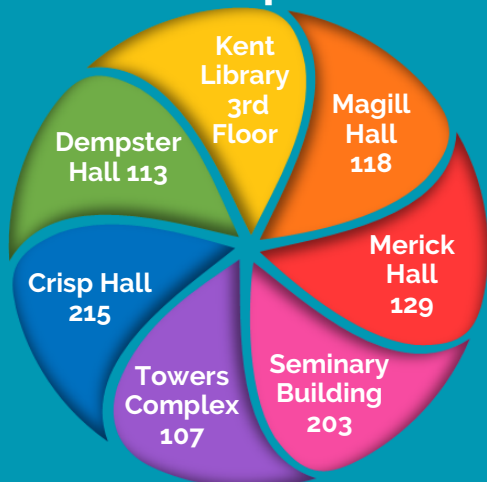
1. Launch web browser.
2. Web browser should be connected to <http://splat.semo.edu>. If not, enter the address manually.
3. Enter SE key and Password into boxes provided.
4. Read and accept Usage Policies at the bottom of the page.
5. Reboot device.



### Game Consoles and Streaming Devices

1. Locate your device's MAC address.
2. From a computer connected to campus network, launch web browser.
3. In the address bar enter <http://splat.semo.edu/gameconsoles>
4. Enter your SE Key, Password, and the MAC address for your game console (in form at XX:XX:XX:XX:XX:XX).
5. Read and accept Usage Policies.
6. Reboot device.

## Need a Computer Lab?



For more help visit [semo.edu/it/guides](http://semo.edu/it/guides)

Or contact the IT help desk at **573-651-4357**

Free access to Microsoft Office Applications



Visit <http://semo.edu/it/guides/office365/index.html> for more information.